

Matlab

lesson 2: data input/output and graphics



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Graphics

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- Q&A about last session
- Controlling input and output formatting
- Graphics plotting and formatting
- Editing plots
- Graphics printing and handling
- GUI design with Matlab
- Animations in Matlab

Answers to last week

```
% exercises session 1
```

```
% Matlab course
```

```
% set of equations
```

```
A = [2 3 -2;6 5 3; -5 -3 -7];
```

```
b = [5 -12 4]';
```

```
% solutions for  $Ax = b$ 
```

```
% solution 1 : using the inverse of the A matrix
```

```
%  $x = A^{-1}b$ 
```

```
Ainv = inv(A);
```

```
x1 = Ainv*b
```

Answers to last week

```
% solution 2 : using determinants (Cramer's rule )
```

```
% compute the determinant
```

```
Adet = det(A);
```

```
% first sub solution : substitute b for first column of A
```

```
% now x1a = det(Atemp)/det(A)
```

```
Atemp = [b A(:, 2:3)];
```

```
x2(1) = det(Atemp)/Adet;
```

```
Atemp = [A(:, 1) b A(:, 3)];
```

```
x2(2) = det(Atemp)/Adet;
```

```
Atemp = [A(:, 1:2) b];
```

```
x2(3) = det(Atemp)/Adet;
```

```
% solution 3 using rref
```

```
x2
```

```
Aref = rref([A b]);
```

```
x3 = Aref(:, 4)
```

Answers to last week

```
% solution 3 using rref
```

```
Aref = rref([A b]);
```

```
x3 = Aref(:, 4)
```

Numeric output formatting

- Format command can be used to format variable output:
- `Format short` or `format short e` set output format to 5 digits with or without exp format.
- `Format long` or `format long e` set output format to 15 digits, with or without exp format.
- `Format hex` sets output format to hexadecimal form.

Other input and output commands

- Suppressing output: add a semicolon (;) to your command.
- Add three periods (...) to your command to enable multi-line input.
- Use your cursor keys to repeat or re-edit your previous inputs.
- Use the TAB key to auto-complete a filename or command – similar to C shell command completion under Unix.

Graphics

Basic function plotting

- Matlab has a very powerful graphics engine to visualize data or function output.
- See on-line help library by typing '`help graphics`'.
- Use graphics engine to present output data from your calculations. This is more accessible than raw data output in your command window.

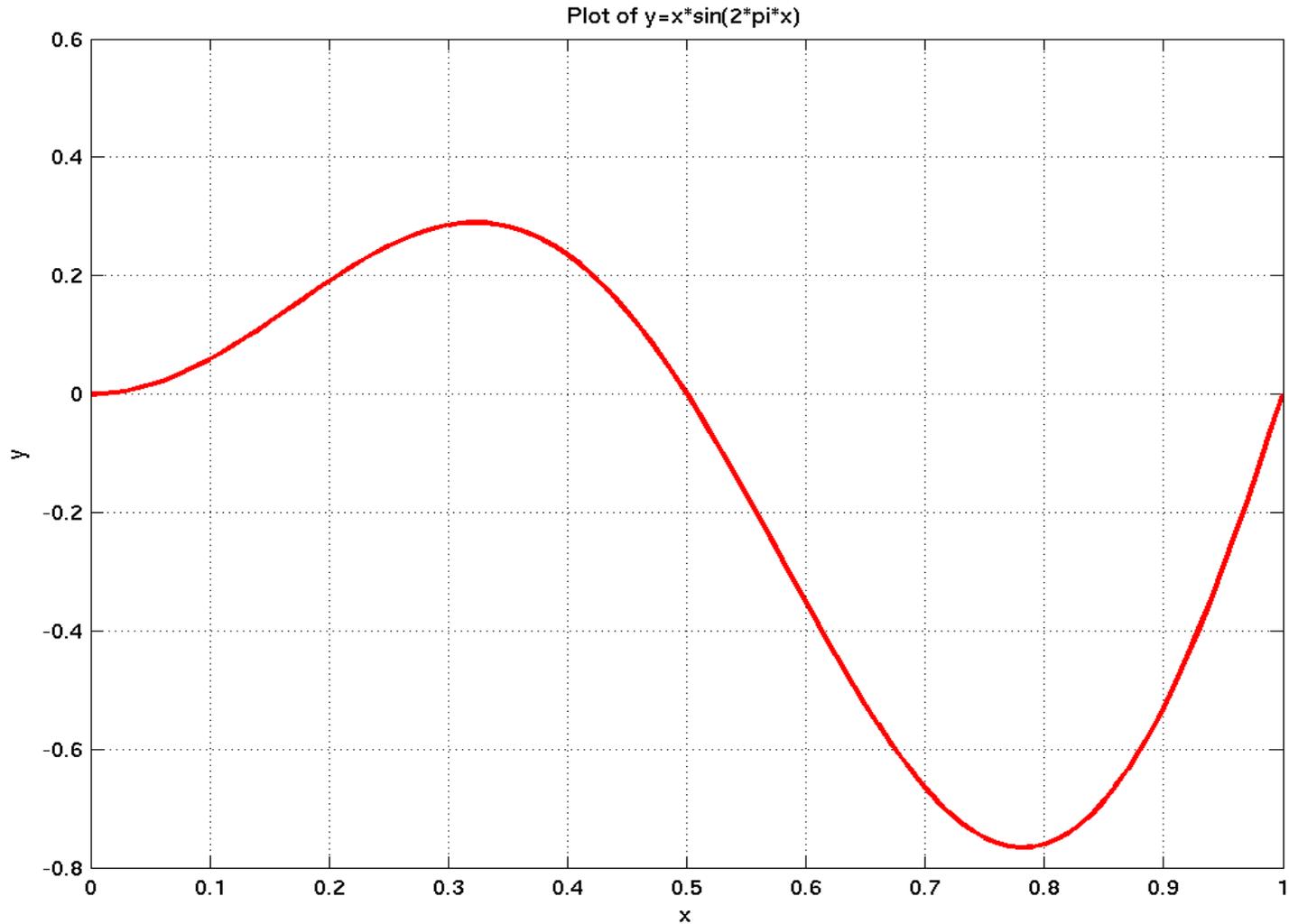
Basic plotting

- Plot function:

```
plot(ax,ay, 'colour style marker', bx,by, 'colour style marker',  
cx,cy, 'colour style marker', ..)
```

- An example. To plot a modified sine function as a red dash dotted line, enter the cmd: `plot(x,x.*sin(2*pi*x),'-.r','LineWidth',2)` . Do not forget to define an array x first.

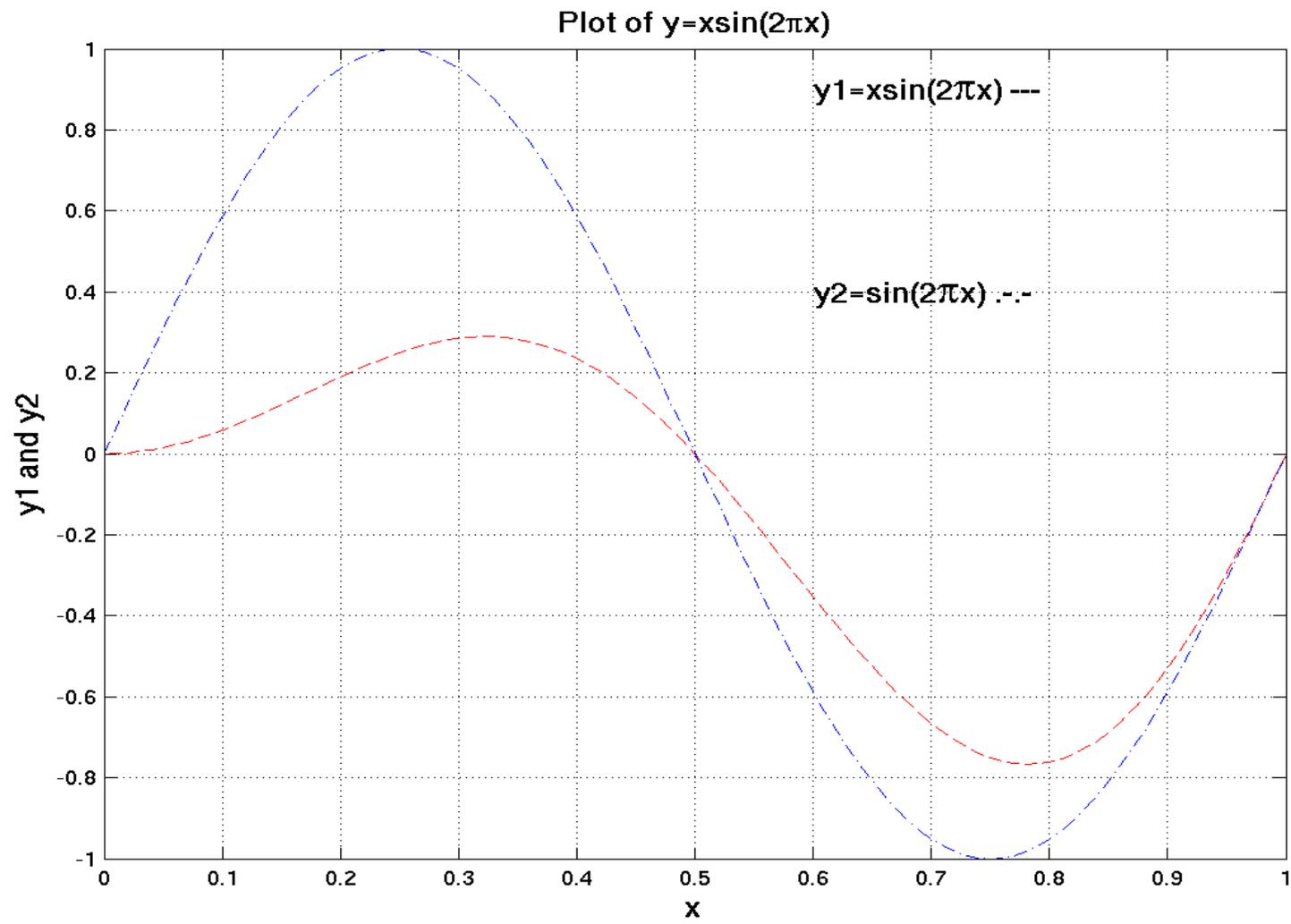
The $x \cdot \sin(x)$ plot



Labelling and formatting

- Axis labels and titles: `xlabel`, `ylabel` and `zlabel` add labels to the plot axes.
- These labels are of the form `label('text')` or `label('text', property1,property2 etc)`.
- For adding additional text to the figure, issue the `text(x,y,'string')` cmd. The parameters `x` and `y` constitute the coordinates where the text should go.
- The `axis` cmd controls the range of the axes.
- The `grid` cmd displays a grid across the plot.

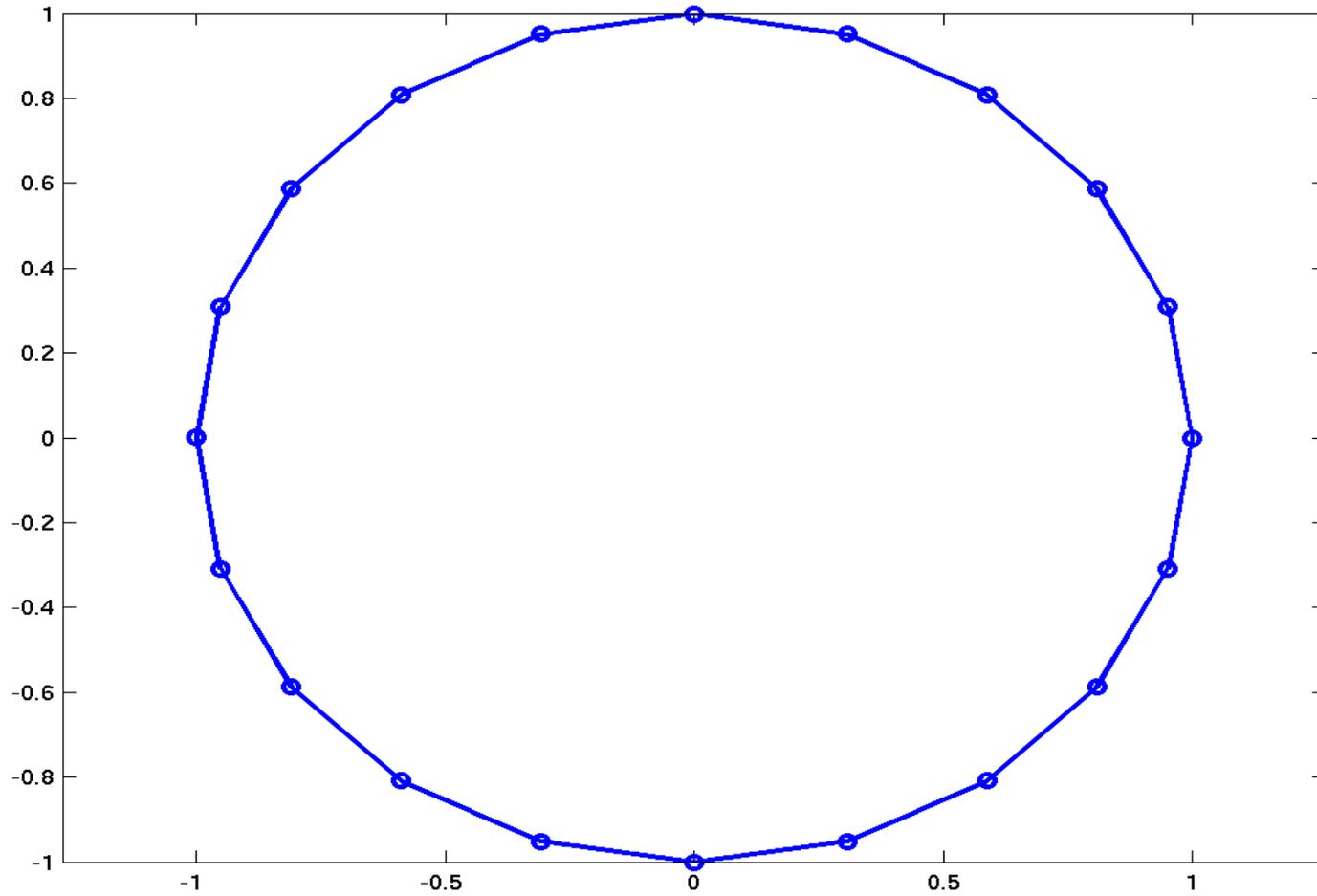
A labelled Plot



Complex data plotting

- Type 'help plot' to view a complete list of formatting options
- Plotting imaginary data: imaginary part is ignored unless argument is a single complex number, e.g `plot(Z)` where $Z=x+jy$ or $Z=e^{j\omega t}$

Complex plot



logarithmic data plotting

plots can be made to use a logarithmic scale :

- `semilogx()` is similar to `plot` but uses a logarithmic x-axis.
- `semilogy()` is similar to `plot` but uses a logarithmic y-axis.
- `loglog()` is similar to `plot` but uses a logarithmic x and y axis.

Figures

- Adding plots to an existing graph: issue cmd **hold on**.

A plot resides in a so-called figure. Multiple plots may be presented using multiple figures.

- To create a figure, enter **figure**
- To select a figure window, type **figure(n)**
- Reset a graphics figure by typing **clf**
- To reset all figures, enter **clf reset**.
- For more information, type **help figure**

Subplots

In addition to having multiple figures, it is also possible to display multiple plots in one figure. These plots are called subplots.

- Multiple plots are possible in one figure window by using the `subplot` cmd in lieu of the `plot` cmd.
-

Discrete data plots

When displaying discrete data sets (ie sampled data), using normal plots to display the data produces mostly mixed results.

A better alternative is the `stem` command. `stem(x,y)` display a stem from $(x,0)$ to (x,y) .

Stems can be customised exactly like the `plot` cmd. Stems can be combined with normal linear plots in one figure.

A stairstep plot can be created using the `stairs(x,y)` cmd. This displays a sample and hold technique on the data.

Stairs graphics example

Example:

```
alpha = 0.01;  
beta = 0.5;  
t=0:10;  
f = exp(-alpha*t) .* sin(beta*t);  
stairs(t,f)  
hold on  
plot(t,f,'--*')  
hold off
```

Direction and contour vector graphs

With the `compass` plots, a polar plot can be drawn. Using the `quiver` cmd, a vector is shown in a two dimensional space.

Example:

```
n=-2.0:0.2:2.0;  
[x,y,z] = peaks(n); % generate random data using peak  
contour(x,y,z,10)
```

This draws a contour plot. After computing the gradient of the vectors, we can display the vectors:

```
[u,v] = gradient(z,0.2);  
hold on  
quiver(x,y,u,v)  
hold off
```

A contour is an isoline plot. These can be produced with the `contour` cmd.

Additional plotting methods

In addition to normal linear and discrete plots, other plotting methods are available:

- Bar and Area graphs
- Pie charts
- Histograms
- Interactive plotting

3D plotting

Matlab offers the possibility of drawing 3 dimensional plots. This is done using the (low level) surf cmd. Surf takes 4 arguments or less which provide the position and colour information of the plot.

The 3D equivalent of `plot` is the `plot3(x,y,z)` cmd. X, y and z are vectors of equal length.

Example:

```
t=0:pi/100:15*pi;  
plot3(sin(t),cos(t),t)  
axis square; grid on
```

Graphics miscellaneous

- Use the *plot editor* to customise your plots. Enter the plot editor by selecting 'Tools->Edit plot' on the plot menu.
- All formatting options are available
- You can move around text and or inserted pictures.
- You can modify line colours and styles.
- Bitmap files of well-known graphics formats (*jpeg, png, tiff, xwd* etc) can be used in the following ways:
- Save your plot as a bitmap file from the editor.
- From the matlab cmd line, use the `imread`, `imwrite` and `image` functions to read,write and display images.

Graphics printing

- All plots can be printed through a standard printing dialogue (in the figure window) or through the cmd window.
- `set(gcf, property1, value1,, propertyn, valuen)`
- `print(-device, -options, -filename)`

Plot exercise

Produce two separate plots of the following data simultaneously:

1. $x = \{10..40\}$

$$y = \ln(20 * \pi * x)$$

2. $f = 3 \text{ Hz}$, $\omega = 2\pi f$, $t = \{0 .. 2\}$, $x = 0.5$

$$y = 25 * \cos(2\pi * \omega * t - 0.5 * x)$$

Plot exercise 2

We have a baseband carrier signal with a frequency of 1 Mhz. We want to modulate the signal with an audio signal, which (for our purposes) has a frequency of 15 kHz. The modulation methods will be Amplitude Modulation (AM) and Frequency modulation (FM).

The AM modulated signal $y(t)$ of a modulation signal $x(t)$ is :

$$y(t) = (1 + b * x(t)) * CA * \cos(\omega_c t)$$

The FM modulated signal $y(t)$ of a modulation signal $x(t)$ is :

$$y(t) = CA \cos(\omega_c t + b * x(t))$$

In these formulae, b is the modulation index, CA is the carrier amplitude and ω_c is the carrier frequency.

In order to visualise the modulation in the time domain, we need a plot with three subplots detailing:

- The unmodulated carrier signal
- The AM modulated signal
- The FM modulated signal

Produce these plots with a title, legends etc.

GUI design

Matlab offers a complete GUI design toolkit.

Advantages of this toolkit are:

- easy creation of user friendly, self-contained presentations.
- Platform independent
- Demonstration of a concept

GUI design methodology

Matlab GUI is built using object-oriented methodology.

- GUI objects are part of an object tree
- GUI objects generally wait for an event and respond using a call-back mechanism.
- Once a GUI has been designed, the GUI tools write a .m file containing all the code for the GUI and a figure file containing a description of the GUI

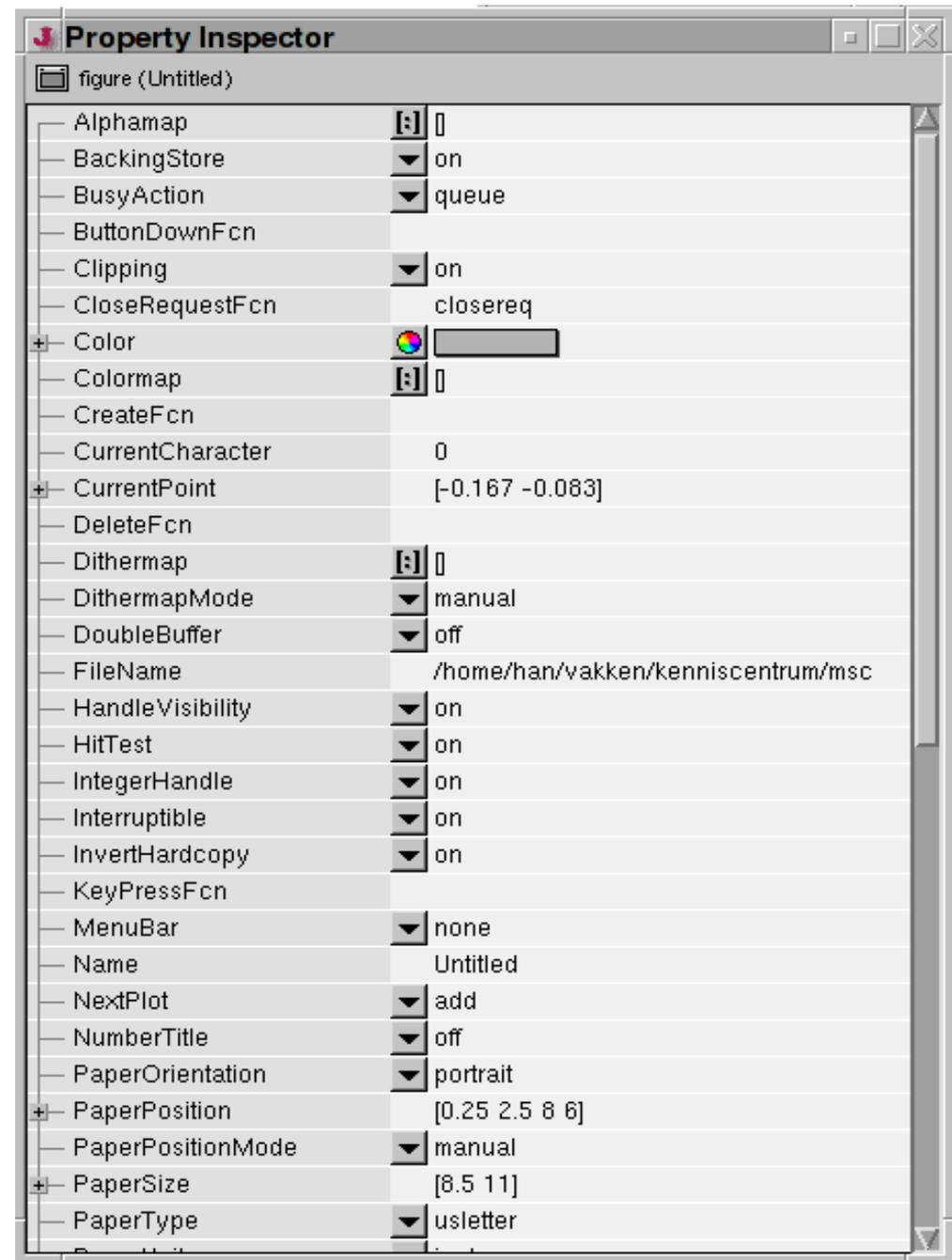
GUI objects – uicontrol

- * Check boxes
- * Editable text fields
- * Frames
- * List boxes
- * Pop-up menus
- * Push buttons
- * Radio buttons
- * Sliders
- * Static text labels
- * Toggle buttons
-



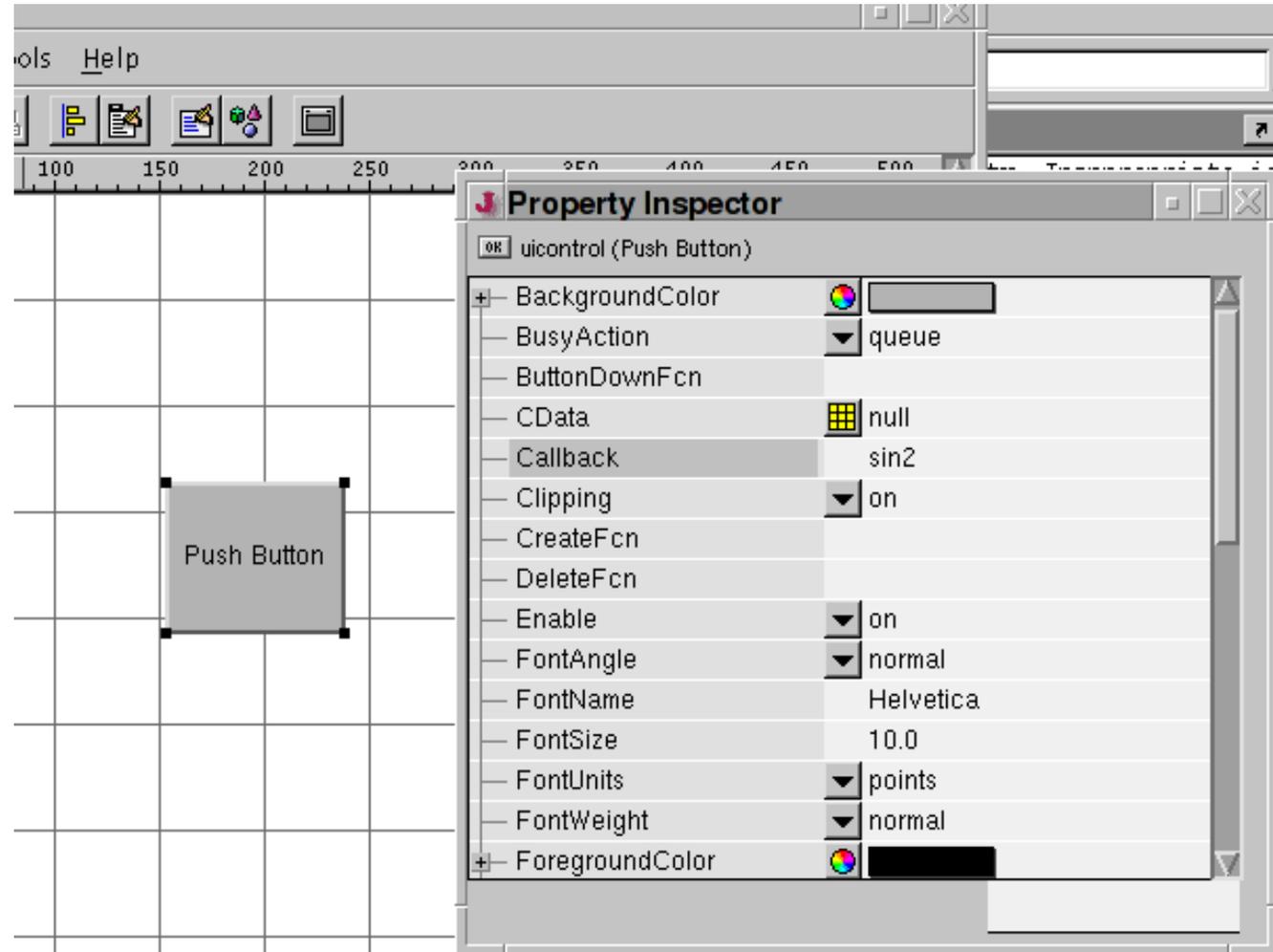
GUI property editor

By clicking on an object, the GUI property inspector appears. This allows you to customise the object to your preferences. Think of it as attributes in a C++ object.



GUI Event callback

Event callback. A routine that executes whenever you activate the uicontrol object (e.g., when you click on a push button or move a slider). Define this routine as a string that is a valid MATLAB expression or the name of an M-file. The expression executes in the MATLAB workspace.



GUI examples

To see a number of Mathworks designed GUIs, type `demo` at the cmd prompt.

The help documentation has an excellent example for creating a GUI.

Animations

In Matlab, movies can be created by :

- saving a number of frames which are then displayed in a sequence. This is done using the `getframe` cmd
- Drawing, recalculating, erasing the screen and redrawing it at a fixed rate.

Animations

An example. Enter this text into a .m file and execute it:

```
Z = peaks; surf(Z)
axis tight
set(gca,'nextplot','replacechildren');
for j = 1:20
    surf(sin(2*pi*j/20)*Z,Z)
    F(j) = getframe;
end
movie(F,20) % Play the movie twenty times
```

Animations 2

A nice matlab animation demonstration is the result:

